The Princess and the Color Quest

Once upon a time, in Kelly Kingdom, King and Queen Green and ruled with their beloved daughter, Greenia. She dreamed of going out into the world and having fun adventures, but she couldn't, because her father wouldn't let her out.

One day, in her room, there was a huge cloud of green smoke, and an elf-sized girl with pretty jade wings appeared.

"I have an adventure for you," said the girl.

"Who are you?"

"I am your fairy godmother. I need your help finding the Wand of Willow World. Go into the woods and walk until you come to a clearing. There you will meet Emerald. She will take you to a cave, where you will find The Creature Fairies Cannot Name. Fight that creature and then you must figure the rest out for yourself."

"But my father does not let me out." When the princess looked, the fairy had vanished. All she left was a sage cloud of smoke.

Greenia went downstairs to her father's throne. She asked, "Father, may I please go outside to play?"

He sighed. "Yes, you may go outside."

She rushed to the door, but then her father said, "You must stay inside the boundaries of the castle, though."

"Yes, Father."

Outside, one of her father's servants was coming with a wagon and hay.

"What are you doing?"

He replied, "I am taking the hay to the village, your majesty."

She said goodbye, and he kept pushing. She slipped out the front gate behind him and entered the Pine Forest. She kept walking and constantly said, "Walk into the forest, into the clearing, into the cave."

She came to the Chartreuse Clearing, and as she walked, she saw a brilliant green spike in the middle of the long grass. As she came closer, she noticed it was a unicorn, just like the fairy said. It was chartreuse green with kelly-colored hair. "Hello. Are you Emerald?"

"Yes, I am. I am waiting for you. Hop onto my back," she said.

Greenia hopped on, and they went running through the clearing all the way to a cave.

Greenia said, "Wait here for me."

Inside the cave, she saw a piece of a paper in front of a closed door. She picked it up and read: *If you have a hairpin, that is your weapon*. At that moment, she felt brave. With her hairpin in her hand, she opened the door. She saw a huge, mossy dragon. Then, she felt like running away, but she knew she needed to do this for her fairy godmother.

She clamped the hairpin in her hand and started to poke the dragon. She poked it and poked it. The dragon made a terrible noise. The princess was scared, but she realized the dragon was *laughing*. It was ticklish! She left the hairpin in one of the dragon's scales and tip-toed to the back of the cave, where there was another door. Greenia tried to open it, but it was locked. She thought and she thought. She thought of the dragon and the scale that fell off.

Then, she had a brilliant idea. She went and grabbed the mossy scale, put it in the lock, turned it, and the door opened! In the light, she saw a stick with a seafoam star on top. It was the Wand of Willow World!

She grabbed it and tip-toed back by the still-giggling dragon. At the entrance to the cave, she got back on Emerald and rode back to the Chartreuse Clearing. She said goodbye and set back through the Pine Forest. Greenia ran to the castle and noticed the gate wasn't closed all the way. She gently pulled the door open and shut it behind her. Hurrying through the castle, she went to her room.

She called, "Godmother, Godmother, I found the Wand of Willow World!"

A huge cloud of smoke appeared with the fairy.

"I found it!" Greenia handed her the wand.

"Thank you," she said, "for your reward, you may make three wishes."

"Oh, Fairy Godmother, you have already granted my wish to go on an adventure."

"Ah, so you don't have a wish . . ." The fairy turned to vanish, but Greenia stopped her.

"There is one thing I would want. I wish that the world was different colors. I once heard that other kingdoms have colors other than just green."

With the wave of the fairy's wand, the castle became gray, and the sky became blue, and the clouds became white, and the sun became yellow. Then, her godmother said, "I must go return the wand to Willow World."

She vanished, and that is the story of how the Kelly Kingdom became the Color Kingdom.